

# ARDOUR Shortcuts

## Mnemonic US-Keypad

### Transport & Recording Control

add marker	nabla
add marker	Control+nabla
engage record	Shift+r
fade range selection	/
fast forward	Shift+→
loop play (the loop range)	l
rewind	Shift+←
set playhead position	p
start recording	Shift+space
stop (keep loop/range play)	Control+Alt+space
stop and destroy	Control+space
toggle auto play	5
toggle auto return	6
toggle click (metronome)	7
toggle playhead follows edits	Shift+f
toggle playhead tracking	Control+f
toggle roll	space
toggle track rec-enable	Shift+b
toggle track solo status	Alt+s
transition to reverse	Shift+↓
transition to roll	Shift+↑

### Session & File Handling

add track(s) or bus(ses)	Control+Shift+n
export session	Alt+e
import audio files	Control+i
open a new session	Control+n
open a recent session	Control+Shift+o
open an existing session	Control+o
quit	Control+q
save session	Control+s
snapshot session	Control+Shift+s
toggle sel. track MIDI input	Alt+i

### Changing What's Visible

fit selection vertically	f
move selected tracks down	Control+↓
move selected tracks up	Control+↑
scroll down (page)	Page Down
scroll down (step)	↓
scroll up (page)	Page Up
scroll up (step)	↑
toggle editor window mixer	Shift+e
toggle last 2 zoom states	Shift+z
zoom in	=

### Window Visibility

toggle locations dialog	Alt+l
focus on main clock	KP.Divide
maximise editor space	Control+Alt+f
maximise mixer space	Control+Shift+f
rotate editor & mixer window	Alt+m
show rhythm ferret window	Alt+f
toggle big clock	Alt+b
toggle editor window	Alt+e
toggle global audio patchbay	Alt+n
toggle global midi patchbay	Alt+Shift+m
toggle key bindings editor	Alt+k
toggle preferences dialog	Alt+o
toggle preferences dialog	Alt+p

### Editing with Edit Point

Most edit functions operate on a single "Edit Point". The edit point can be any of: playhead (default), the mouse or an active marker. The choice of Edit Point (by default) also sets the Zoom Focus.

EP to next region sync	;
EP to prev region sync	,
cycle to next grid snap mode	2
cycle to next zoom focus	l
insert from region list	i
next EP w/marker	Control+`,`
next EP w/o marker	`
select all tracks	Control+t
trim back	k
trim front	j
trim region to end of prev region	Control+j
trim region to start of next region	Control+k
use next grid unit	3
use next grid unit	4
use next musical grid unit	Control+4
use previous grid unit	Control+3

### Aligning with the Edit Point

Align operations move regions so that their start/end/sync point is at the edit point. "Relative" operations just align the first region and moves other selected regions to maintain relative positioning.

align end(s)	Alt+a
align start(s)	Control+Alt+a
align start(s) relative	Control+Shift+a
align sync points	Shift+a
align sync points (relative)	a

### Edit Point Playback

play edit range	Alt+space
play from EP & return	Control+Shift+space
play selected region(s)	h

### Moving the Playhead

A left click in the rulers positions the playhead unless Ardour is recording. You can use KP.n to move the playhead to the n-th marker.

(some keybd layouts have separator instead of decimal)  
nudge backward  
nudge forwards  
numpad decimal should initiate and finalize a locate-to-some text  
to edit point  
to end marker  
to next grid point  
to next mark  
to next mark  
to next region edge  
to next region sync  
to next transient  
to previous grid point  
to previous mark  
to previous mark  
to previous region edge  
to previous region sync  
to previous transient  
to start marker

### Region Operations

duplicate region (multi)	Shift+d
duplicate region (once)	Alt+d
export selected region(s)	Control+Alt+e
increase region gain	Alt+6
move to original position	Alt+2
mute/unmute	Alt+1
normalize	Alt+3
nudge backward	KP.Subtract
nudge forward	KP.Add
quantize MIDI notes	Alt+5
in selected region(s)	
reduce region gain	Alt+7
reverse	Alt+4
set fade in length	Control+/ v
set fade out length	Control+\ s
set region sync point	v
split	s
transpose	Alt+8

### Edit Range

There are only a few functions that refer to an "Edit Range". The current edit range is defined using combinations of the possible edit points: Playhead, Marker or Mouse.

Edit Point	Active Mark?	Edit Range
Playhead	no	from Playhead to Mouse
Playhead	yes	from Playhead to Active Marker
Mouse	no	from Mouse to Playhead
Mouse	yes	from Mouse to Active Marker
Marker	no	No edit range defined
Marker	yes	from Active Marker to Mouse

backspace (delete)	BackSpace
copy	Control+c
cut	Control+x
delete	Delete
paste	Control+v
redo	Control+r
redo	Control+y
redo	Control+Shift+z
undo	Control+z

## Selecting

all after playhead	Control+Shift+p
all before playhead	Control+p
all enclosed by edit range	Control+u
all present in edit range	u
break drag or deselect all	Escape
invert selection	Shift+i
select all after EP	Control+Shift+e
select all before EP	Control+e
select all in loop range	Control+l
select all in punch range	Control+d
select all objects	Control+a
select next track/bus	Alt+↓
select previous track/bus	Alt+↑

## Defining Loop, Punch Range and Tempo Changes

set loop range from edit range	]
set punch range from edit range	[
set tempo (1 bar) from edit range	0
set tempo (1 bar) from region(s)	9

## Markers & Locations

The “move” commands all move the active marker(s). Jump to the first 9 markers using the keypad digits 1-9 (requires numlock).

add mark at playhead	KP-Enter
add mark at playhead	Ctl+KP-Enter
move to next region edge	Ctl+Shift+→
move to prev region edge	Ctl+Shift+←

## Mouse Modes

content mode	e
cut mode	c
link object/range tools	y
note-draw mode	d
object mode	g
range mode	r
region gain mode	g
timefx mode	t
zoom to selection	z

## Mouse Object Mode

This mode provides many different operations on both regions and control points, partially depending on where you click/drag with the mouse. The “body” of a region is the area where the waveform is displayed.

add control point	left-click <i>in auto track</i>
add/remove selection	Ctl+left-click <i>on body</i>
adjust region edges	left-drag <i>near ends of trim bar</i>
copy+move region(s)	Ctl+left-drag <i>on body</i>
extend selection	Shift+left-click <i>on body</i>
fixed time adjust	middle-drag <i>on point</i>
fixed time copy+move	Ctl+middle-drag <i>on body</i>
fixed time move	middle-drag <i>on body</i>
fixed time move	Ctl+middle-drag <i>on point</i>
lower region	Alt+Shift+midde <i>on body</i>
move control point	left-drag <i>on point</i>
move line segment	left-drag <i>on line</i>
move point+later points	Ctl+left-drag <i>on point</i>
move region(s)	left-drag <i>on body</i>
raise region	Shift+middle <i>on body</i>
rubber-band select	Ctl+Alt+left-drag <i>on regions</i>
rubber-band select	left-drag <i>empty space</i>
rubber-band select	left-drag <i>in auto track</i>
control points	
select	left-click <i>on body</i>
set region end	middle <i>in trim bar</i>
set region start	left-click <i>in trim bar</i>
slip audio in region	Ctl+left-drag <i>in trim bar</i>

## Mouse Zoom Mode

define the new visible area	left+drag
zoom in	left-click
zoom out	middle-click
zoom to session	Ctl+middle

## Mouse Ops on Solo/Mute/Rec-enable

apply to all tracks/busses	Ctl+Shift+left-click
apply to group	Ctl+left-click
apply to track or active group	left-click
learn MIDI control	Ctl+middle-click
momentary switch	middle-click

## Mouse Ops on Solo Buttons only

exclusive solo	Ctl+Alt+left-click
temporary latched solo	Shift+left-click

## Mouse Ops on Faders & Plugin Controls

adjust	left-drag
fine-drag control	Ctl+left-drag
finest-drag control	Ctl+Alt+left-drag
learn MIDI control	Ctl+middle-click
reset to default	Shift+left-click

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